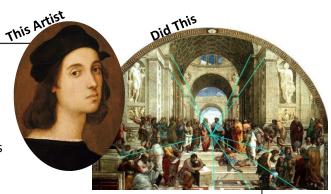
Name: ______ Date: _____

Painting

Inspiration – Renaissance Landscape Paintings

During the Renaissance, artists and scientists weren't very different. Artists like Da Vinci, Michaelangelo, Donatello and Raphael went to University to study artistic skills in order to visually depict the scientific discoveries they were experimenting with. They also created a variety of religious works, as that's what was common at the time.



Project – What are we going to create?

We are going to learn one point perspective in order to create a painting of your favourite place, whether it be a part of the school, your house, a place in the world you have visited, or a scene from a book or video game you just love!

Steps – How are we going to do that?

- 6. Pick a Renaissance Landscape from the **printed copies** and draw these:
 - a. The Vanishing Point
 - b. The Guiding Lines
 - c. The Horizon Line

Materials: Pencils

Erasers Watercolour Paper

Watercolour Paint

Watercolour Brushes

- 7. Create three quick thumbnail sketches of your own scenes, practicing One point perspective, while also brainstorming various ideas for your good copy.
- 8. Pick your favourite thumbnail and create a rough draft of it, colour it with pencil crayons.
- 9. Redraw your rough draft (or trace it using the light table) onto a piece of watercolour paper. Use the *Tempura Watercolour Pucks* and *watercolour brushes* from the sink room to paint the good copy.
- 10. Hand it in to the completed drawer with your name on it.

Marking – What is the teacher looking for? (Write some of the teacher's expectations before starting)



Exceeds Expectations -



Satisfies Expectations -



Almost Meets Expectations -



Not Finished -

Reflection – What skills did I work on with this project? (Hi-light and hand in with project)



I recognize that there are different points-of-view and I can disagree respectfully.



I build on others' ideas and add new ideas of my own, or combine other people's ideas in new ways to create new things or solve straightforward problems